Andreas Prüller

#### Unknown Patterns

Unknown Patterns

# Branching by Abstraction

The Problem

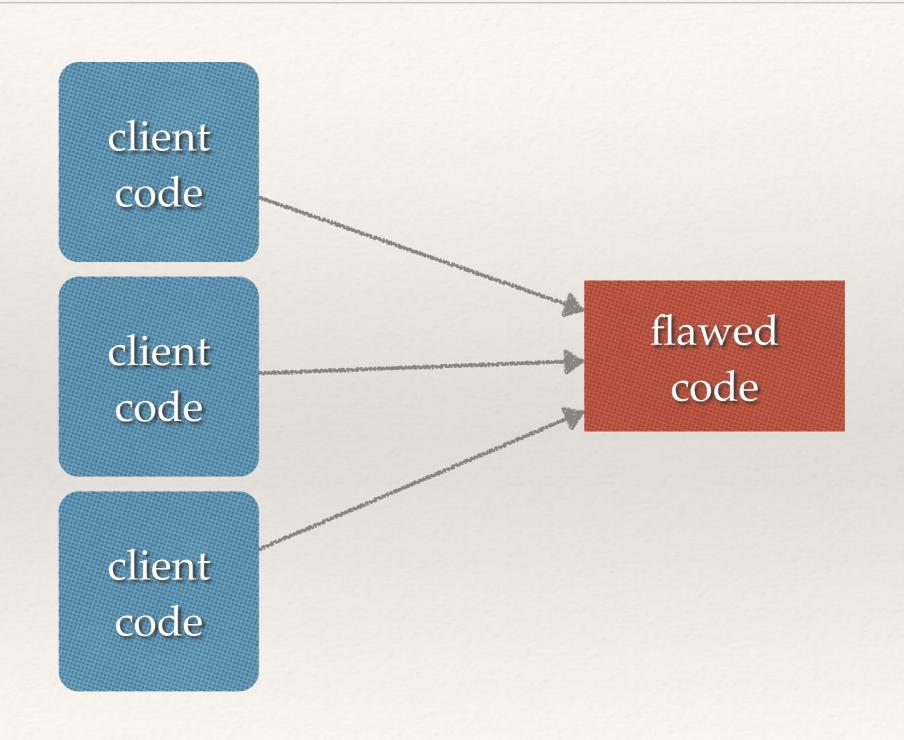


Don Moyer: <a href="http://www.flickr.com/photos/36106576@N05/4230355503/">http://www.flickr.com/photos/36106576@N05/4230355503/</a>

#### The Problem

- \* Refactoring at central areas of code or functionality
- Large scale code changes while continuously releasing
- No usage of branches allowed or wanted
- \* Merging branches is hell

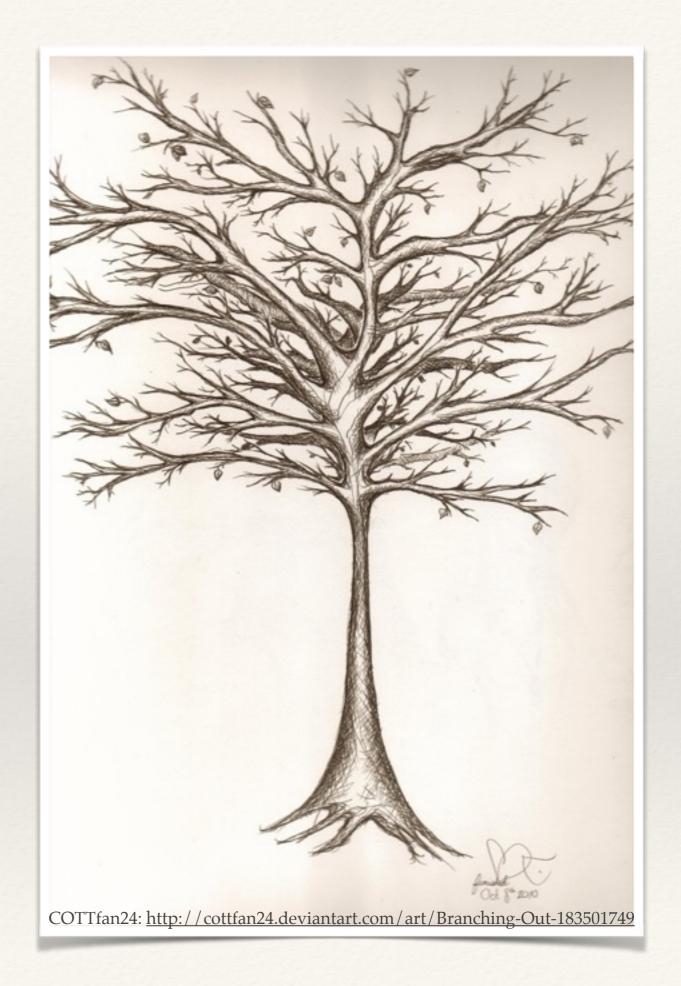
#### The Problem



Unknown Patterns

# Branching by Abstraction

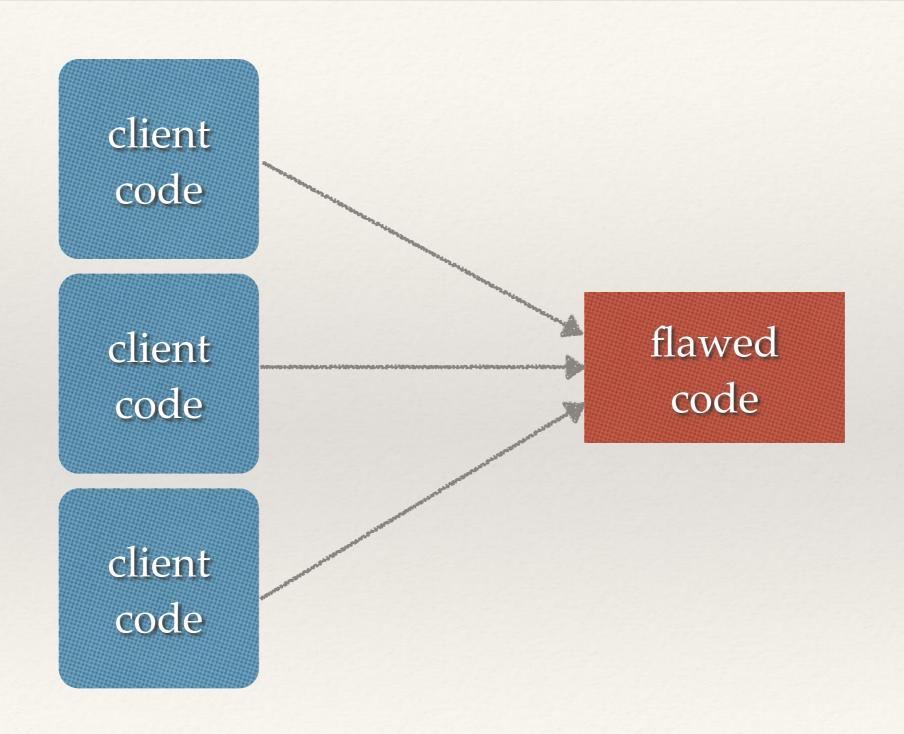
The Solution

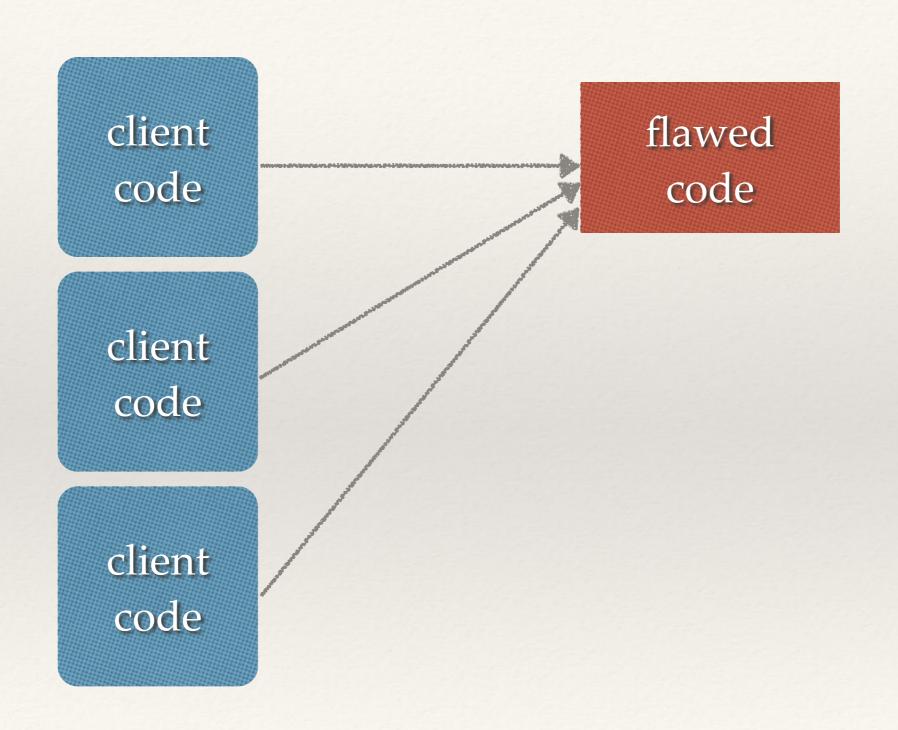


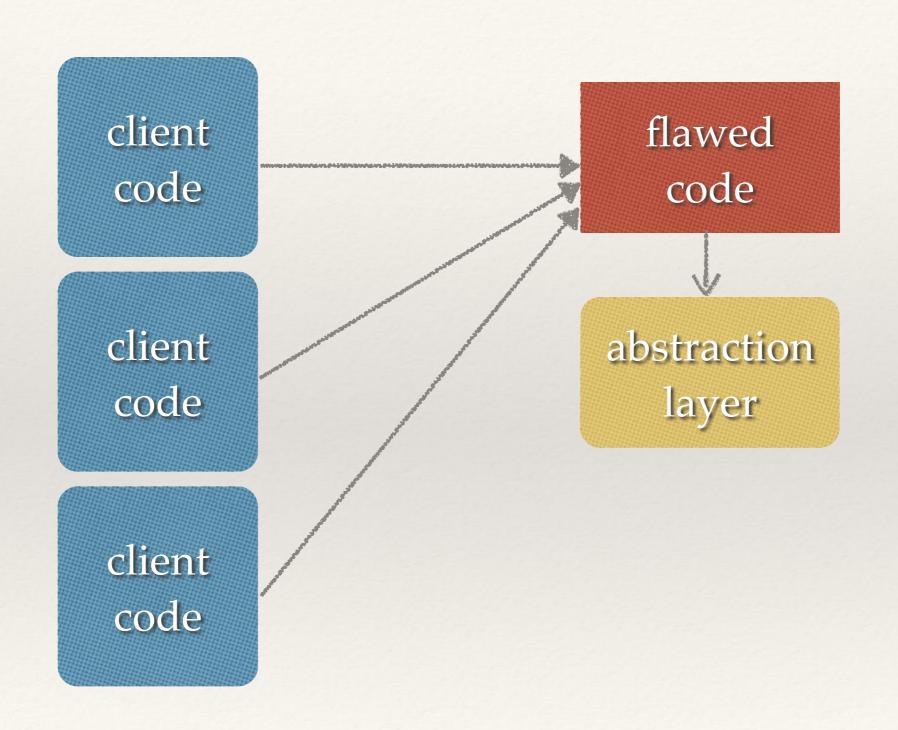
#### What to do?

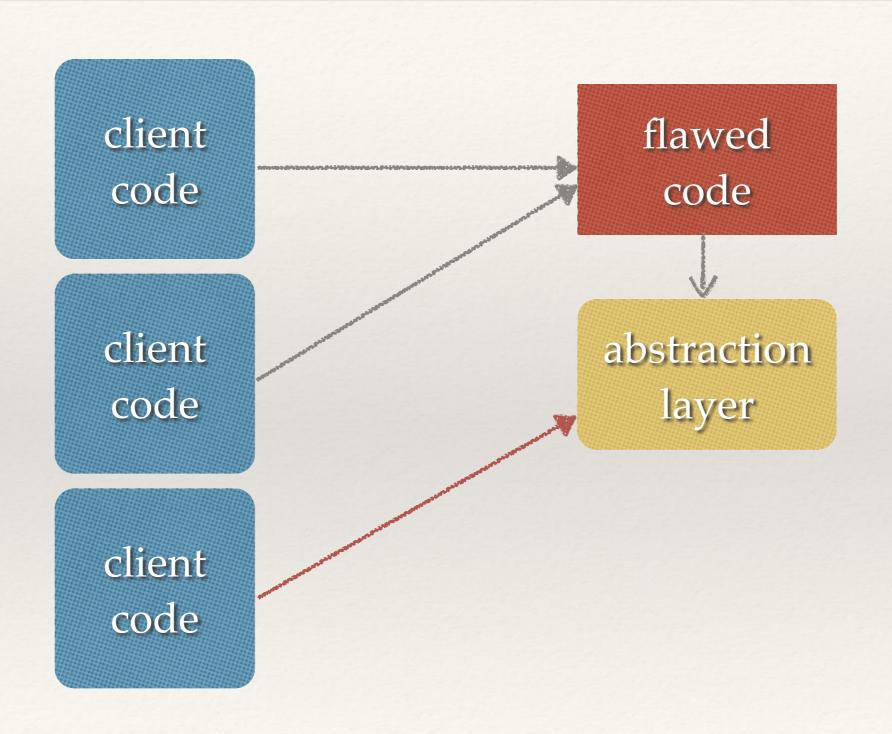
- keep application working while major code changes
- don't use a branch to have all benefits of a continuous pipeline
- release while doing the code change

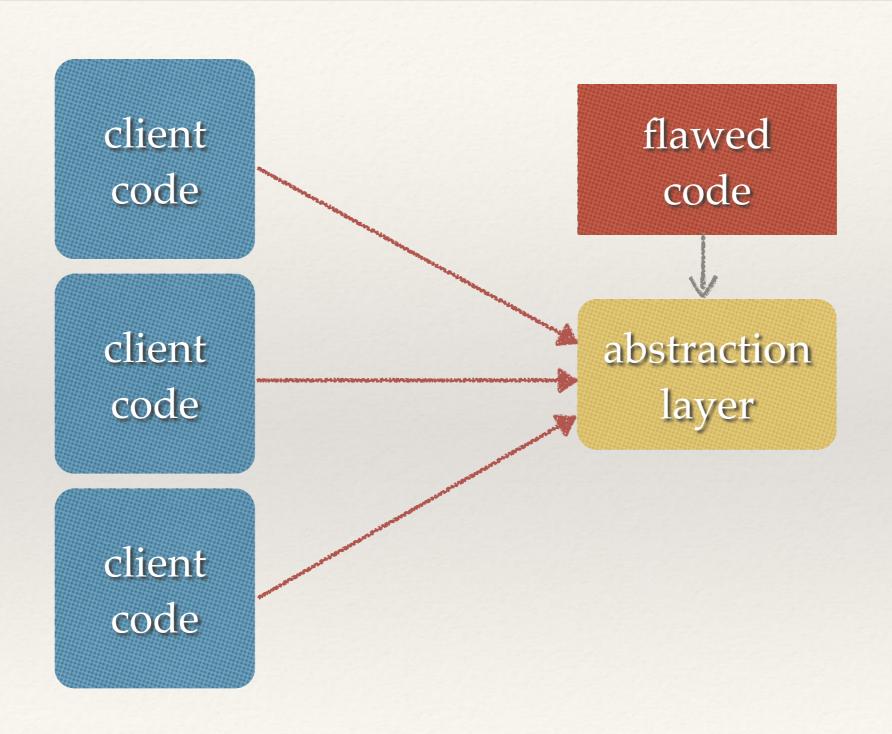
- 1. create abstraction layer
- 2. move references of client code to abstraction layer
- 3. write new supplier
- 4. gradually move client code to new supplier
- 5. delete flawed supplier (and maybe abstraction layer)

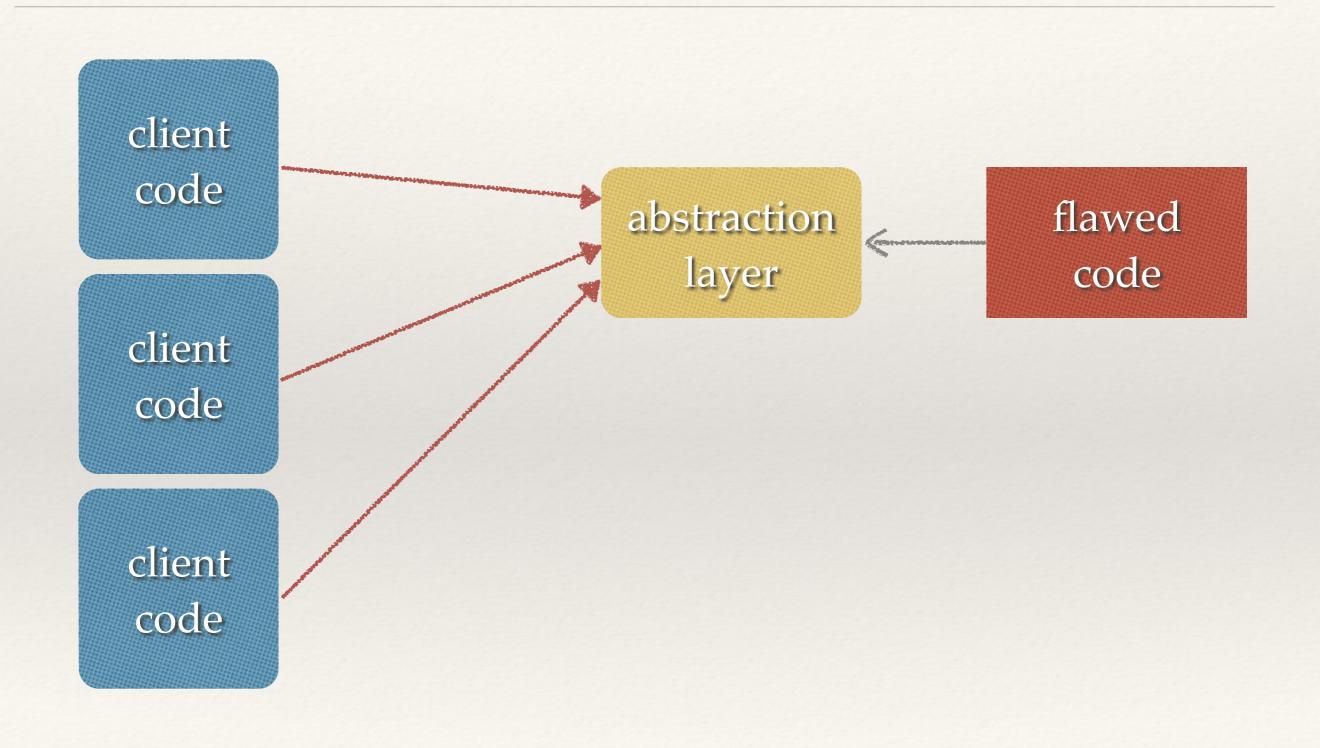


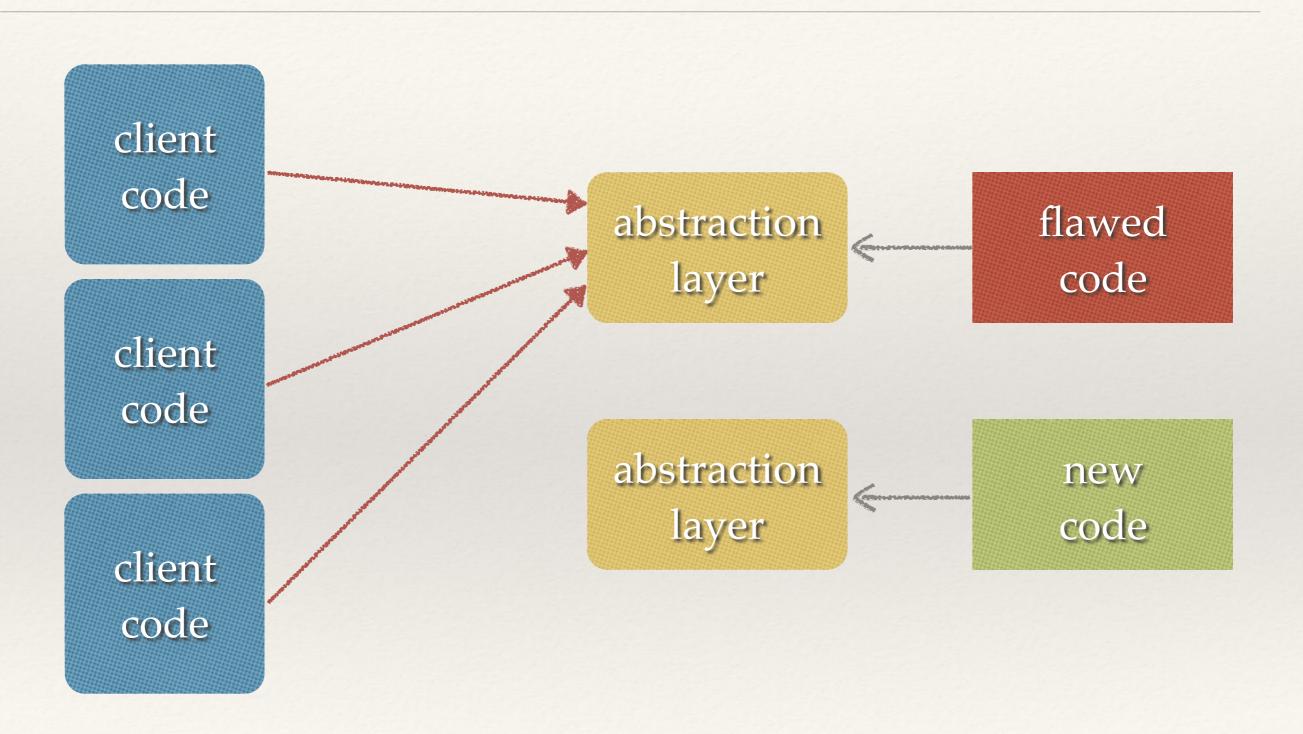


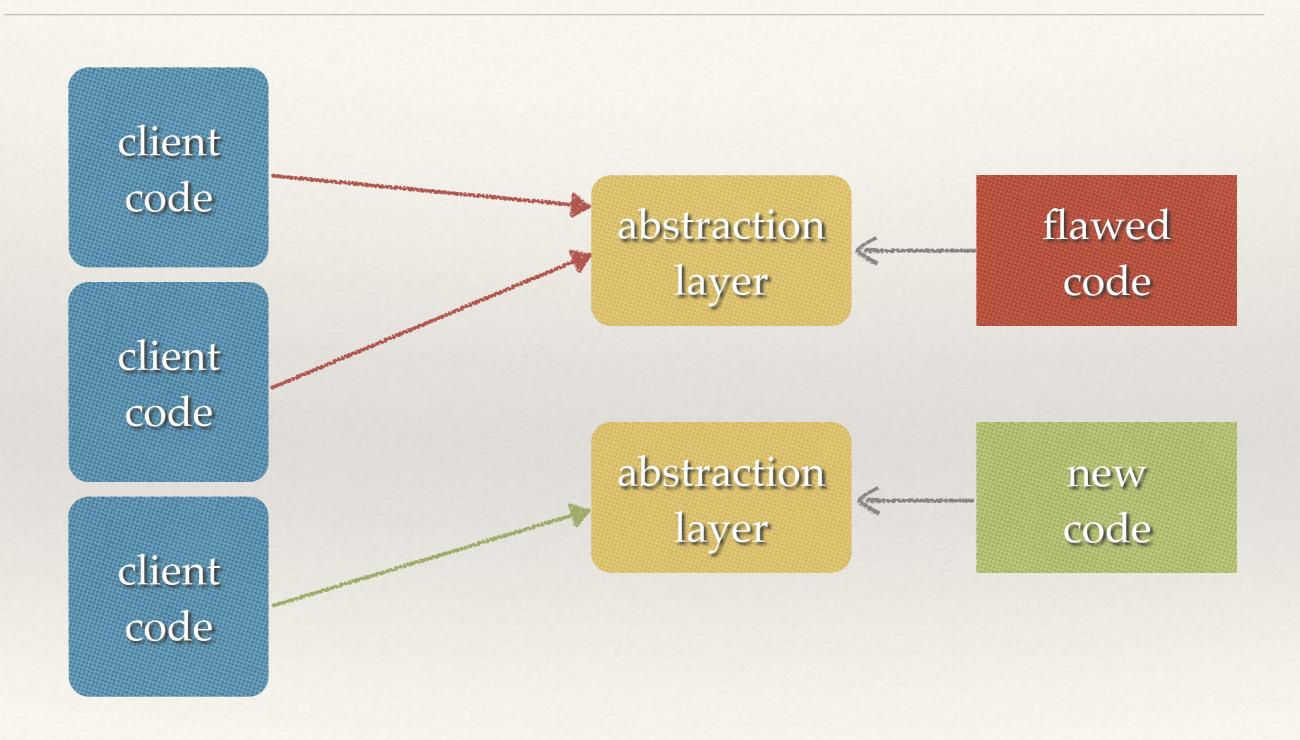


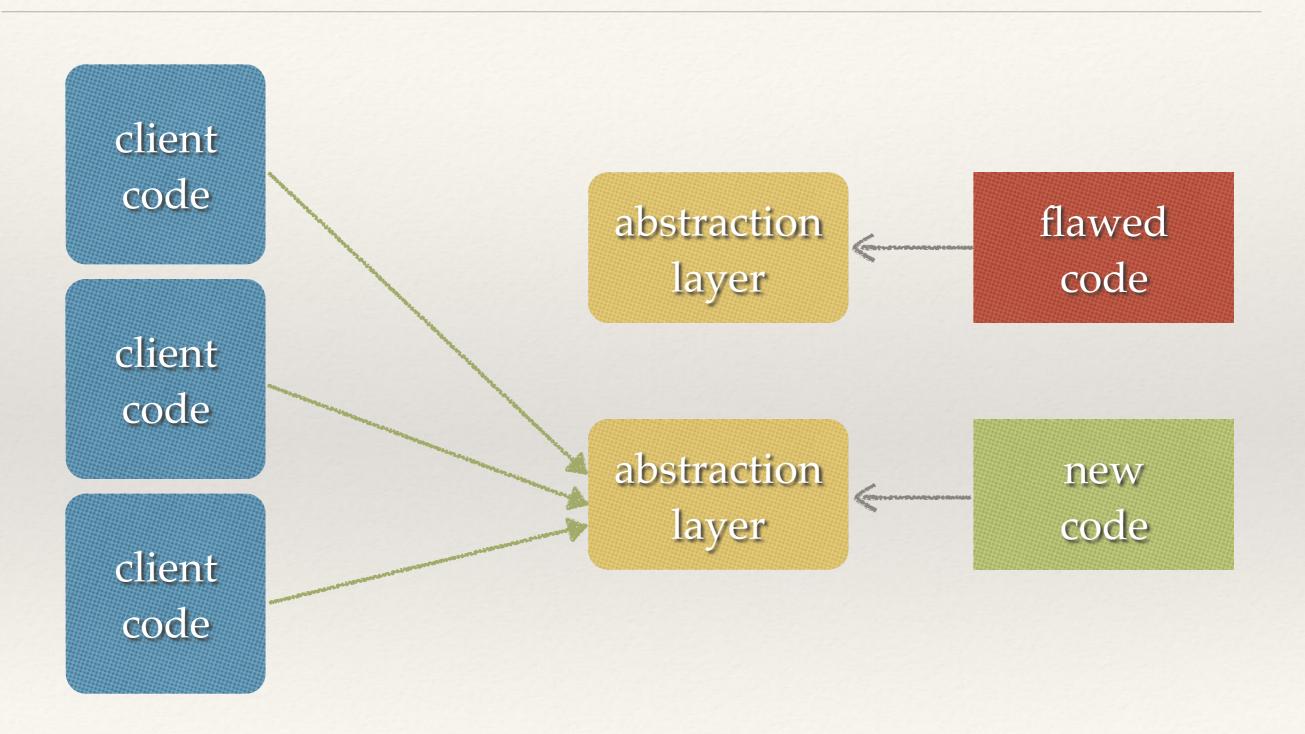


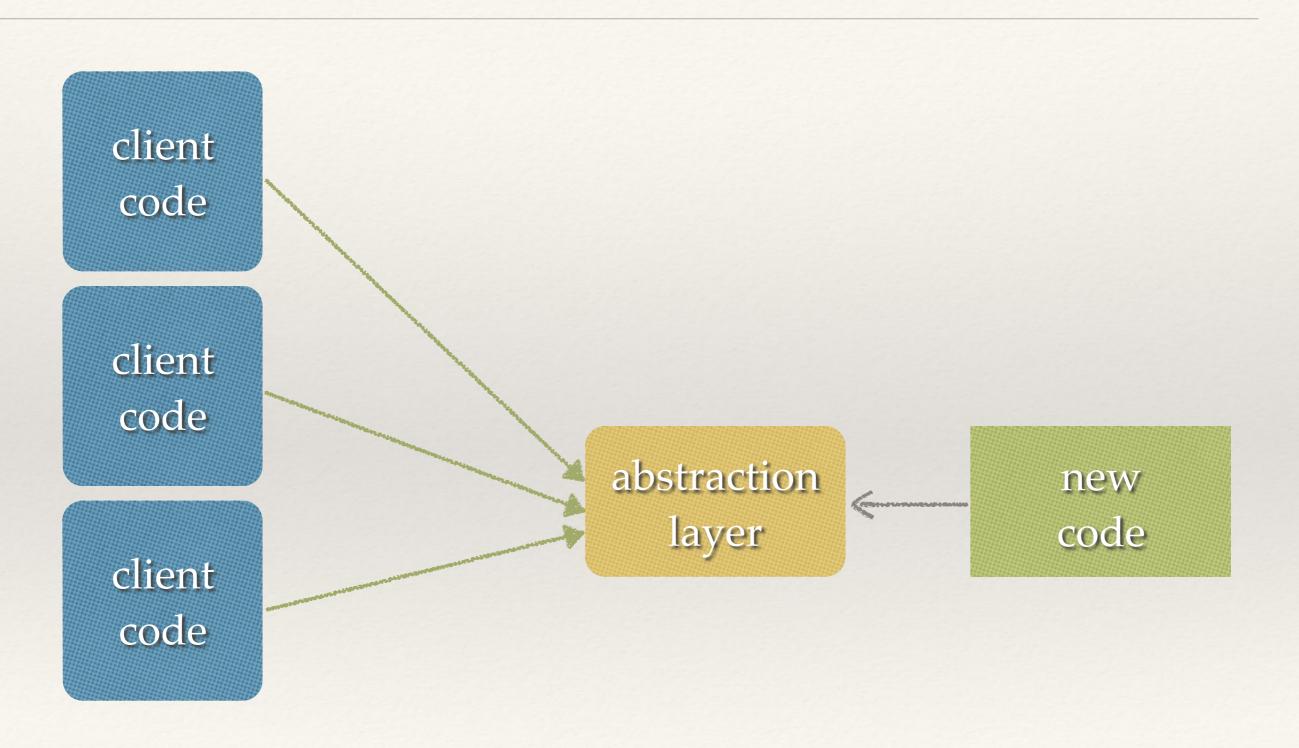


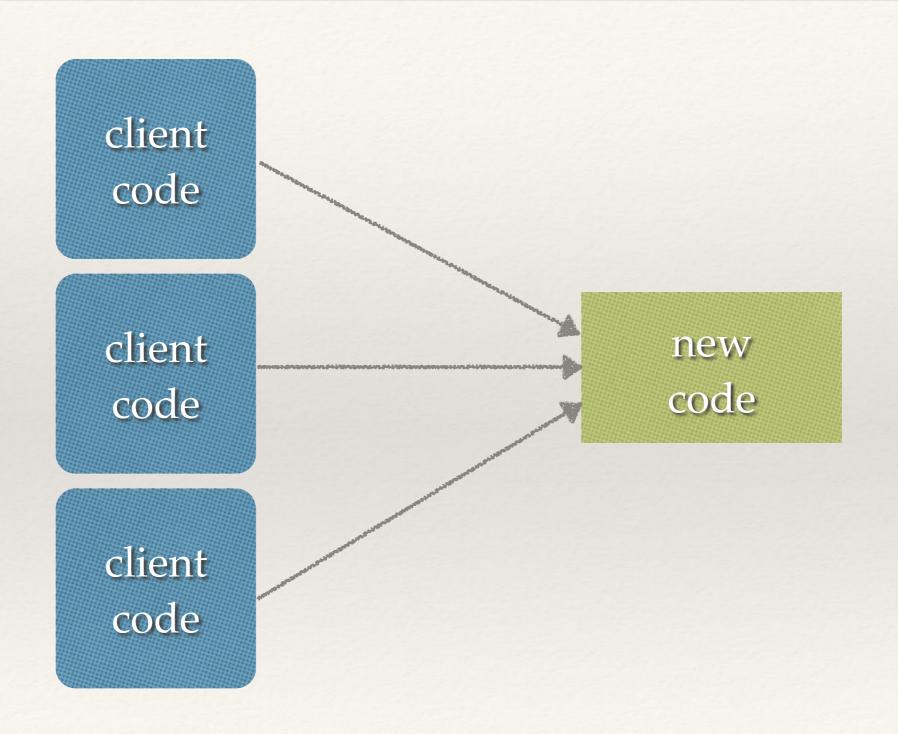












#### Considerations on Implementation

- do changes step by step
- duplicate code is not always bad
- dead code is not always bad
- feature toggles will help to ease the pain if the new code does not work as expected

#### Further Reading

- http://martinfowler.com/bliki/ BranchByAbstraction.html
- http://continuousdelivery.com/2011/05/make-largescale-changes-incrementally-with-branch-byabstraction/
- http://paulhammant.com/blog/
  branch\_by\_abstraction.html

#### Feature Toggles for Java

- http://www.togglz.org/
- http://ff4j.org/

Thank you!